Infrastructure

The XML Standards

Key XML standards organizations	A-2
Other significant XML organizations	
The W3C	A-4
W3C XML Working Groups	A-5
Closely related W3C working groups	A-6
Other related W3C working groups	A-7
XML activity coordination	A-8

A-1

III. XML Evolution

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Jon Bosak Sun Microsystems

The XML Standards Infrastructure	A-1
Continuing Work: Schemas and Linking	
Continuing Work: Infoset, Fragments, and Profiles	C-1
Continuing Work: Layout and Formatting	D-1

Key XML standards organizations

- ISO/IEC JTC1/SC34
 - □ Maintains SGML, from which XML is derived
 - □ Also DSSSL, HyTime, Topic Maps
- World Wide Web Consortium (W3C)
 - □ Hosts the "XML Activity"
 - Develops other standards related to XML
 - Develops other web technologies not directly related to XML
- OASIS
 - Organization for the Advancement of Structured Information Standards
 - □ Formerly SGML Open
 - Dedicated to XML interoperability and conformance

A-2

Rapidly expanding role in XML implementation

Other significant XML organizations

- Graphic Communications Association (GCA)
 - □ Old-time printing standards association
 - □ Historic home of SGML events
 - □ Now hosts XML events such as XML Europe
- eCo Commerce Framework
 - □ CommerceNet initiative
 - Developing methods for the electronic negotiation of XML commercial protocols

A-3

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The W3C

- Close to 300 members
- Working group decisions are only advisory; all final W3C decisions are made by the Director
- To protect against premature disclosure of product plans, discussions are mostly visible only to members
- XML activity has opened this up significantly through the publication of Requirements Documents
 - Show technical goals that each working group is trying to accomplish
 - □ Publicly visible (http://www.w3.org/TR/)
 - □ Open to public comment
 - Process includes periodic "checkpointing" and revision in light of comments
 - Process is currently experimental -- XML activity only

A-4

W3C XML Working Groups

The original XML work has been divided up among six W3C working groups.

- In the W3C Architecture Domain:
 - □ XML Linking WG: Next-generation hypertext
 - □ XML Schema WG: Next-generation DTDs
 - □ XML Fragment WG: Partial XML documents
 - □ XML Infoset WG: XML object model per se
 - □ XML Syntax WG: XML profiles, stylesheet linking...
- In the W3C User Interface Domain:
 - XSL (Extensible Stylesheet Language) WG: Industrial-strength layout and formatting language for XML uses on and off the Web

A-5

Closely related W3C working groups

- Document Object Model (DOM) WG
 - Not actually an object model (though one is implied)
 - Provides a generalized tree-oriented API for HTML and XML document structures
 - (There is also a widely used stream-oriented XML API called SAX that was produced outside of W3C.)
 - DOM Level 1 done, Level 2 in progress
- I18N (Internationalization) WG
 - Coordinates I18N issues among W3C WGs and between W3C and outside standards organizations (in particular, the Unicode Consortium)
 - □ Responsible for the W3C character model

A-6

 \Box Example: is "être" ê + tre or e + ^ + tre?

Other related W3C working groups

• HTML WG

- □ Creating the XML version of HTML: XHTML
- Maximum compatibility with old web browsers (complete compatibility probably not possible)
- Backward compatibility will require users to follow specified guidelines
- Cascading Style Sheets and Formatting Properties (CSS&FP) WG
 - Stylesheets for HTML and simple XML documents
 - □ Lacks ability to transform document structure
 - Insufficient for current print formatting or future online display formatting
 - Will probably be superseded by XSL for print and industrial-strength web applications

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XML activity coordination

- XML Coordination Group
 - □ Schedules the work of the XML WGs
 - Coordinates dependencies between XML specifications
 - □ Interacts with standards efforts outside of W3C
- XML Plenary
 - Union set of participants in the XML working groups
 - Decides major XML policy issues

Continuing Work: Schemas and Linking

XML schemas	B-2
XML linking (XLink and XPointer)	B-3
The importance of XML linking	

B-1

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A-8

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XML schemas

- 1. Provide existing DTD functionality in XML syntax
- 2. Enhance existing DTD functionality
 - □ Data typing
 - □ Inheritance
 - □ Namespace validation
- The need to improve DTDs has been known for years
- Two submissions to start from: DCD and SOX
- Also relates to XML query languages
- Massive involvement from major software companies, especially those with database or electronic commerce concerns

Doing a good job with schemas will take a while!

B-2

XML linking (XLink and XPointer)

XML linking builds on 20 years of hypertext research.

- Fully extensible -- any element can be a link
- Links to collections
- Automatic traversal
- Transclusion
- Addressing by structure
- Links outside of documents
 - □ Links can be managed separately from objects
 - □ Links can be applied to read-only objects
 - □ Links can be made long after the things linked have been released

B-3

The importance of XML linking

- Doesn't get much publicity but has deep implications
- Allows new ways of associating information
- Promotes the creation of advanced information structures and site management
- Makes possible an industry devoted to knowledge management
- Keep your eye on XLink and XPointer: http://www.w3.org/TR

Continuing Work: Infoset, Fragments, and Profiles

Infoset WG	C-2
Fragment WG	C-3
Profiling (Syntax WG)	C-4

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B-4

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Infoset WG

Basic problem: What's in a document after it's parsed

- Developing a data model for XML
- Defining the objects that an XML application can expect to find in a document
 - □ Elements and attributes? *Of course*.
 - □ Comments? *Maybe*.
 - □ Individual characters? *Maybe not*.
- Other key groups are heavily dependent on the data model

C-2

- \square DOM
- \square XSL
- □ Linking
- □ Schemas

Fragment WG

Basic problem: How to work with part of a document in isolation

- Classic example: autonumbering
- Document editing
- Partial document transmission
- W3C work builds on an existing solution developed over several years by OASIS (SGML Open) for SGML documents

C-3

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Profiling (Syntax WG)

- Originally, XML subsets (simpler versions)
- Turning into an attempt to define classes of XML processors
- Requirements are hard to agree on
- Growing ubiquity of full XML 1.0 processors has taken a lot of the urgency out of this work item
- But the discussion has exposed weaknesses in the way the the specification defines XML processors
- My guess is that we will get cleaner definitions of the categories implied in the 1.0 Recommendation

Continuing Work: Layout and Formatting

Completing global publishing	D-2
XSL transformational requirements	
XSL formatting and layout requirements	
Misconceptions about XSL	
XSL scheduling	
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D-1

Completing global publishing

Large-scale cross-platform XML publishing demands that XML deliver on the *display-oriented* promises:

- User-configurable views
- More powerful display-centric client-side applications
- Asian-language rendering support
- Media-independent publishing
- In particular, printed and online deliverables (now and in the future) from the same source

XSL provides the foundation for professional publishing in the 21st century.

- A **single technology** for online and print publishing
- A **common infrastructure** (training, tools, and techniques) for online and print publishing

D-2

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XSL transformational requirements

- Generated structures (e.g., TOCs)
- Reordering (e.g., sort ordering)
- Logical objects to formatting objects (FOs)
 - □ In: Book- Chapter Section Para
 - □ Out: Book- Page sequence Column set Para

The logical tree and the formatting tree look similar at first glance, but in reality, they are profoundly different.

• Logical objects to HTML (to use existing web browsers)

D-3

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XSL formatting and layout requirements

- Character alignment (top, middle, bottom)
- Writing direction (left, right, vertical)
- Mixed-width column sets
- Multiple flows
- Footnote zones
- Callouts
- Autonumbering
- Automatic copyfitting
- Content-driven headers and footers
- Formatting changes at non-tag boundaries
- Hyphenation controls
- etc., etc., etc.: http://www.w3.org/TR/WD-XSLReq

D-4

Misconceptions about XSL

- 1. Misconception: XSL is competition for CSS
 - Fact: XSL is a parallel formatting language designed to solve a set of problems unique to the page-oriented display of structured documents
- 2. Misconception: XSL is something new
 - Fact: A formatting language separate from CSS and specially designed for the needs of XML was part of the XML charter from the beginning (1996)
- 3. **Misconception:** XSL is just a transformation language (XML to HTML)
 - Fact: The transformation component of XSL exists to satisfy the formatting requirements; the formatting requirements of XSL are primary
 - Rendering through HTML generation is a stopgap to get us past the transition to better XML formatting; it is not and never has been the end goal of XSL

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XSL scheduling

- New working draft, April 1999 (check it out!)
- Support for the transformational component is catching on
- Support for the formatting objects is much slower in coming
 - □ Formatting is **hard**
 - Little incentive for magazine-quality design in current web browser displays
 - □ No instant gratification for low-end users
 - No immediate reason for vendors of high-end publishing systems to standardize on a completely interoperable page design language
 - In sum: not many people get the point yet (like XML 3-4 years ago)